Senior Design Weekly Status Report; Fall 2022

Team Name: sdmay23-09

Team Members:

- 1) Shayla Lunn
- 2) Erica Hollander
- 3) David Bone
- 4) Hanan Zahid
- 5) Kaili Lawson
- 6) Lakin Jenkins

Report Period: Oct 15th - Oct 21th

Summary of Progress in this Period

Erica

- Did some more research with nearby interactions
- Looked into the application with nearby interactions set up
- Write more story cards regarding front end and app dev based on client's feedback

Shayla

- Continued to watch mobile knowledge videos
- Ran the Mobile Knowledge PC Shell and did experiments on the accuracy and ranging of the UWB tags
- Worked on getting the TriMark code to compile
- Formulated plan on how to begin working on UART messages for TriMark/UWB module code

David

- Ran the Mobile Knowledge PC Shell and did experiments on the accuracy and ranging of the UWB tags
- Compiled the TriMark code base
- Continued to look through Code TriMark Code base
- Met with client separately to learn more about how to split up embedded code to maximize efficiency.

Hanan

- Demonstrated how to use Xcode to client
- Researched nearby interaction api some more and looked at example code to communicate with UWB Module
- Tried connecting demo phone application to UWB Module to get ranging info

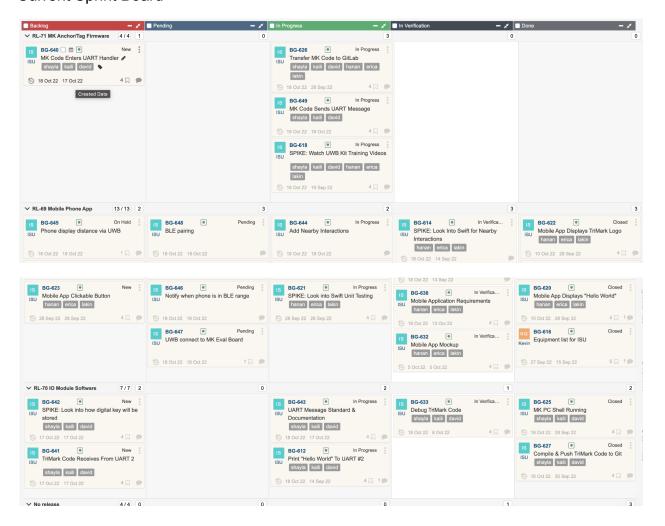
Kaili

- Ran the Mobile Knowledge PC Shell and did experiments on the accuracy and ranging of the UWB tags
- Compiled and debugged the TriMark code

- Formulated plan on how to begin working on UART messages for TriMark/UWB module code
- Lakin
 - Fixed figma to be more of what the client wants for the application
 - Watched tutorials and began a simple application in swift
- Entire Team
 - Established more concrete requirements for application
 - Gave various demos on progress to TriMark
 - Gave lightning talk

Pending Issues

Current Sprint Board



Plans for Upcoming Reporting Period

- Work on TriMark code in order to send and receive UART messages
- Come up with UART standard for our application

•	Work on Mobile Knowledge code in order to send and receive UART messages						